SINK? OR FLOAT? FAMILY GAMETIME

OK, This game might seem simple and silly, but give it a shot and you'll find it fun, funny and **a game that is equally challenging for all ages**. A great game for the whole family to play together or for a group of kids
looking for something to do.

ITEMS NEEDED:

- 1) A large clear bowl, bucket or tub to hold water. The bigger the better. Fill it with water.
- 2) Towel(s)
- 3) Random objects from around the house.
- 4) 2-12 players (Any age)
- 5) Score cards (next page) and pencils. (Print them out or make your own)

HOW TO PLAY

- 1) Each player will spend a few minutes finding random objects for the game. (paper clip, can of soda, a banana, a pencil etc...)
 - These items should be small enough to fit in the container of water.
 - Items should NOT BE ELECTRONIC or something that should not get wet. (obviously, you know, because of the water)
 - Each player should select the same number of items so there are a total of 12 items.
 - All 12 items should be different.
 - A good strategy is to select items that are difficult to guess if they will float or not.
- 2) Once all the items are selected. Everyone brings them to the table and sits around the tub of water.

3) GAME PLAY

- Oldest player goes first. They choose one of their items to put in the bucket. (Don't put it in the bucket yet!)
- Next, the object is passed around so players can hold it and feel it, but no one can put it in the water yet.
- Next, everyone writes the name of the object on the scorecard. Then, secretly write on the scorecard if they predict the item will sink or float. (Yes, you vote on your own object.)
- Then, once everyone has made their prediction on the scorecard, take a poll and ask "Raise your hand if you think it will float? Raise your hand if you think it will sink?" Now. the person who chose the item, <u>places</u> it in the water.
- Sink or Float? To be a "Sink" the object must touch the bottom of the bucket/bowl. There is a 20 second time limit for objects that are in between. Write on the scorecard if the object sinks or floats.
- If the player got it right, they get one point.
- Go all 12 rounds or enough rounds that everyone got a chance to try the same amount of objects.
- The player with the most points wins.

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